

## The

## Language of Film

## **General Terminology**

- Exposition → the exposition is the beginning of the film. Its purpose is to
  introduce the basic information that must be supplied to an audience at the
  bginning of a film the setting, the main characters and the themes, so they can
  follow the film and feel involved with it.
- **Denouement** → the *denouement* is the ending of the film. Its purpose it to wrap and perhaps make a final statement or judgement about the *main characters* and the *themes*.
- Turning Point → a point in the film where something new in the form of a complication or a choice is introduced to the plot. This often leads to a development in the character in some way.

Technique	Example	Effect
Extreme long shot / establishing shot		This shot types shows a lot of landscape and is often used at the of a film. It helps to develop important about the place where the film is set.
Long shot		This shot types shows a lot of landscape, but we also see people who are It helps us to see their to the landscape.
Close Up		This shot contains little background and the audience on a person's and expressions.
Point of View Shot		In this shot the camera becomes the of the of the characters and sees things from their point of view. This helps the audience feel like they are to the film.
High angle		This angle has the camera looking from the subject. This helps suggest the character is and

Low angle	This angle has the camer looking from the subject. This helps suggest the character is and
Bird's Eye View / Ariel	This angle has the camera directly , like a bird. This helps suggest the characters are being 
Tracking Shot	This is where the camera the subject. It helps make the audience feel like they are taking part in the 
Zoom in or out	This is where the lens of the camera moves or from the subject. It helps the audience focus on a specific detail or see the subject in a wider setting.
Cut	The most used type of editing, where one shot is replaced by another. When, cuts help create