DESIGN SPECIFICATION

The Design Specification is the most crucial element of the Investigate phase of the Design Cycle.

A good **Design Specification** should include information that you learned about the task/problem from your research.

It is a list of <u>requirements</u> that your design ideas must meet plus a list of <u>constraints</u> that you have. It is the check list that you need to use when you start to make your design ideas.

After your research you can develop a Design Specification. This will tell you:

- 1. The Audience- Who you are designing for (who will see/buy the product)
- 2. **Objective What the successful design must do:** This is a description of what the solution will accomplish. It could indicate how well the solution is expected to work or under what conditions it will work
- 3. Production -
 - What it should look like (Size/colours/etc)
 - What it should be made from
 - Tools needed to make the product
 - Time needed to complete the product
- 4. Usage How it will be used

This is an example of a good Design Specification for a Clock Project:

- Must use the Quartz analogue clock movement provided.
- The movement is 55mm × 55mm × 15mm, so it must be larger that 55mm × 55mm.
- Should be smaller that 300mm × 300mm due to the size of the hands.
- Cannot be thicker that **5mm** due to the length of the movement shaft.
- Should have a theme that reflects the results from my survey.
- Must be original in its design.
- Should be made from MDF, timber or acrylic as are the most suitable.
- Must be able to be made in the TIS workshop.
- Can not be too difficult to make.
- Must be cost effective to make.
- Should be easy to read.
- Should be safe. (No sharps edges, non-toxic)
- Must be able to hang on the wall securely
- Must be able to be made in the time provided.
- Must tell the time!

Test: I could test my clock by;

- 1. Conducting a survey of my intended market
- 2. Check that it can be read form various distances, angles and by various people.
- 3. Ensure that it keeps accurate time by checking it against the clock on a computer.
- 4. Check to see if the batteries can be replaced easily.
- 5. Check that it hangs on the wall well and will not fall if bumped.